

Teaching notes

Slide 2 of the PowerPoint shows the interactive hexbuster game board. You will need to divide students into two teams, green and red. The aim of the game is to get a path across the board (team 1 = green team) or down (team 2 = red team) in their colour.

From the game board, students choose any number from 1-25. Touch or click on the chosen number itself (not on the yellow area around the number) to go to the corresponding question. Students then give their answer.

If their answer is incorrect, touch or click on the orange 'Hexbuster' heading which will take you to slide 3, the 'wrong answer' slide. Then click the yellow arrow on slide 3 to return to the game board on slide 2. The opposing team then takes a turn to choose a number.

If their answer is correct, click on the yellow arrow on each question slide to return to the game board on slide 2. Click in the yellow area of their chosen hexagon to change the colour. Click once for team 1 to turn it green and twice for team 2 to turn it red.

Answers

- | | |
|-------------------|----------------------------------------------------|
| 1. Cien/ciento | 14. Sexto/a |
| 2. Ciento uno | 15. Séptimo/a |
| 3. Quinientos/as | 16. Octavo/a |
| 4. Setecientos/as | 17. Noveno/a |
| 5. Diez mil | 18. Décimo/a |
| 6. Cien mil | 19. Dos mil quince |
| 7. Un millón | 20. Mil novecientos |
| 8. Mil millones | 21. Mil novecientos ochenta y ocho |
| 9. Primer/o/a | 22. Dos mil catorce |
| 10. Segundo/a | 23. Mil doscientos cuarenta y uno |
| 11. Tercer/o/a | 24. Cinco mil trescientos sesenta y ocho |
| 12. Cuarto/a | 25. Trescientos ochenta y dos mil ciento veintiuno |
| 13. Quinto/a | |